

GENERAL DESCRIPTION – a space within a park set aside specifically for training canines. Dog exercise areas are all defined in Council bylaws as “Dog Parks”.

Feature Type: Polygon

CLASSIFICATION INFORMATION

PHOTOS



A dog exercise area. Note the fences and gates to prevent dogs escaping.

ADDITIONAL COMMENTS

Only areas designated as “Dog Parks” in Council bylaws should be recorded as dog exercise areas.

GENERAL DESCRIPTION – A structure designed to cater for the recreational and training needs of canines through physical activity.

Feature Type: Point

CLASSIFICATION INFORMATION

1. Dog Exercise Equipment Type

- a. **A-Frame** – Two steep ramps with the top edges touching. Ramps will have a number of horizontal ridges across the width for additional grip.
- b. **Bag Dispenser** – A dispenser of plastic bags for us cleaning up after dogs. Bag dispensers are often alongside canine waste bins or at entrances to beaches.
- c. **Cross Over** – Four ramps in a cross formation. A short section of balance beam between the top of the ramps and the intersection of the cross may be present.
- d. **High Walk**– Balance beam, either supported or solid, with a ramp at each end. Bends or kinks at points along the length may be present.
- e. **Table** – A table or other platform as part of a dog exercise area.
- f. **Tunnel** – A pipe or other tunnel installed with the invert at or around ground level.
- g. **Weave** – A row of poles set out as a slalom course.

4. Construction Material

See the definitions section for descriptions of the different construction materials.

PHOTOS



A bag dispenser mounted above a canine waste bin.



A bag dispenser (red) alongside a canine waste bin (green).

GENERAL DESCRIPTION – A shock absorbing surface installed under play equipment to reduce the likelihood of playground users suffering fall injuries.

Feature Type: Polygon

CLASSIFICATION INFORMATION

1. Surface Type

See the definitions section for descriptions of the different surface types. The majority of play surfaces are softfall or Matta Tiles. Bark playground surfaces should be classified as either Bark Nuggets NZS5828:2004 or Woodchip NZS5828:2004.

2. Surface Level

- a. **Elevated** – The play surface is higher than surrounding surfaces.
- b. **Flush** – The play surface is at the same height as the surrounding surfaces.
- c. **Sunken** – The play surface is lower than the surrounding surfaces.

6. Surround Construction Material

What is the surround around the circumference of the play surface made of?

- a. **None** – There is no border.
- b. **Concrete** – The border is made from concrete.
- c. **Rock** – The border is made of rocks.
- d. **Wood** – The border is made of wood.

PHOTOS



Matta tile playground surface. This playground surface has a flush surface level with no border.



Bark nugget NZS5828 playground surface. This playground surface has an elevated surface level with a wooden border.



Safety matting playground surface. This playground surface has a flush surface level with no border.

GENERAL DESCRIPTION – A structure, or subcomponent of a structure, designed to cater for recreational needs through physical activity.

Feature Type: Point

CLASSIFICATION INFORMATION

1. Play Equipment Type

See types and photos on next pages.

2. Has Moving Parts

Does the play equipment have moving parts?

3. Construction Material

See the definitions section for a list of construction materials.

4. Surface Finish

See the definitions section for a list of surface finishes.

5. Part of Modular Structure

Is this a subcomponent of a modular structure?

6. Number of Swings

7. Number of Infant Swing Seats

8. Number of Disabled Seats

9. Number of Standard Swing Seats

How many swings of each type are considered part of the playground equipment structure?

ADDITIONAL COMMENTS

There is a long list of playground equipment types, please read the entire list to make sure you know what each play equipment type is.

When the play equipment type includes a range of assets (e.g. climbing equipment, Slide, swings), also add a Play Equipment Modular Unit asset, and use the long description field to provide as much detail as possible about the asset. There is a 70 letter limit for the long description field.

Modular Structures



Modular structures are assemblies of off-the-shelf components to form structures of multiple levels.

The modular structure should be recorded as Play Equipment Modular Unit, and its individual components be recorded as equipment, with the equipment being tagged as part of a modular structure.

PLAY EQUIPMENT TYPES

Balance – Fixed Beam



Fixed beams are long, narrow surfaces that are designed to be walked along. They are either inclined or horizontal, at varying heights and stationary when in use. Surfaces can be flat or curved and the length of the beam can be straight or have corners.

Balance – Swinging Beam



Swinging beams are horizontal, long, straight, narrow surfaces designed to be walked along. The surface is suspended so it moves underfoot when in use. The direction of movement for a swinging beam is swinging parallel to the length of the beam.

Balance – Swivel Balance Board



Swivel Balance Boards are horizontal, plastic, zig-zag, narrow surfaces designed to be walked along. The surface is suspended so it moves underfoot when in use. The direction of movement for a swivel balance board is tilting perpendicular to the length of the beam. Swivel balance boards typically have a small platform at one end.

PLAY EQUIPMENT TYPES

Boat



Boats are steel assemblies constructed to swing back and forth under the motive power of their occupants. Occupants sit within a boat facing in either direction.

Cantilever Tyre Swing



Cantilever tyre swings are a tyre suspended from a cantilever arm. They will have only one swing per asset but can swing in any direction.

Cube/Bead Sets



Generally installed as part of a modular structure a cube/bead set is an assembly of rotating beads or cubes. Cubes or beads typically have 3 sides decorated to allow games of noughts and crosses.

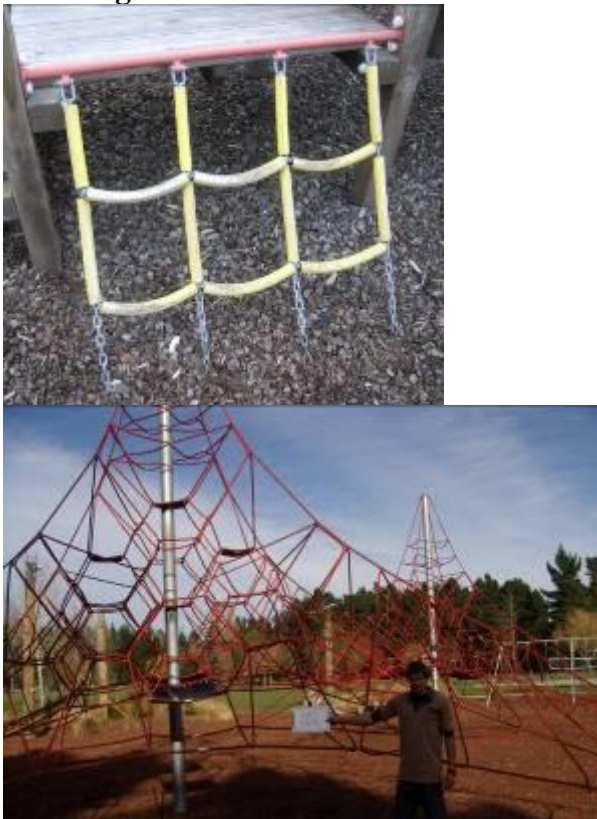
PLAY EQUIPMENT TYPES

Climbing – Monkey Bars



Monkey bars are structures, typically constructed of steel, designed for people to climb or swing on. Monkey Bars can be stand alone or installed as part of a modular structure.

Climbing – Net



PLAY EQUIPMENT TYPES

Climbing nets are flexible structures fabricated of rope, wire rope or chain and designed to be climbed up or along. Various sizes of climbing net are installed both as stand alone structures and as modules within modular structures.

Climbing – Wall



Climbing walls are solid structures designed to be climbed upon. They can be a vertical or inclined wall or a large boulder. Wood, plastic, concrete and rock are all used for climbing walls.

PLAY EQUIPMENT TYPES

Ladders



Ladders are a series of horizontal bars mounted on a vertical or inclined plane and are designed to be climbed as access. Some ladders use hoops, spirals or other shapes to replace the horizontal bars. Ladders are typically used to access equipment at an elevated height.

Digger



Diggers are installed in sandpits and allow the operator to dig or move sand.

PLAY EQUIPMENT TYPES

Fireman's Pole



A fireman's pole is a vertical pole, often steel, installed to allow descent from elevated platforms.

Fitness Equipment



Fitness equipment consists of chin-up bars, exercycles, rowing machines and other equipment designed for strength or fitness training.

PLAY EQUIPMENT TYPES

Flying Fox



A flying fox is a pulley installed on an inclined cable installed between two posts or structures. Riders hold or sit on a horizontal bar or seat is suspended from the pulley and descends the incline under gravity.

Fort



A fort is a structure with elevated levels, typically made of wood. Forts are constructed as a single unit compared to modular structures which are formed from a number of off-the-shelf modules.

Fossils



Artificial fossils constructed from cement installed in sandpits.

PLAY EQUIPMENT TYPES

Handrail



Handrails are items designed to be grasped by the hand to provide stability or support. Typically handrails will be installed alongside stairs, ladders or other changes of elevation to help prevent falls.

Horse



A horse is a steel assembly constructed to swing back and forth under the motive power of its occupants. Occupants sit on top of a horse.

Junior Hammock



A Junior Hammock is a sling constructed of fabric or rope netting slung between two points. Junior hammocks are installed as play equipment rather than for resting or sleeping.

PLAY EQUIPMENT TYPES

Maypole



A maypole is a vertical pole with a rotating cap on top. A number of ropes are attached to the cap. Loose ends of ropes may be knotted, looped or fitted with handles.

Maze



A maze is a series of walls or barriers to form a branching passage through which the solver must find a route. Parks mazes are typically 0.5-1.0m in height and designed for small children.

PLAY EQUIPMENT TYPES

Obstacles



Obstacles are equipment designed to impede passage across an area. They can be large constructed assets that must be climbed over, under or through or a number of smaller assets such as stepping stones.

PLAY EQUIPMENT TYPES

Panels



Panels form the walls of modular structures. They can be plastic, metallic, concrete or wooden. Some panels are solids while others have windows, cut-outs or are simply a set of rails.

Parallel Bars



Parallel bars are a pair of metallic bars typically installed as access and egress from modular structures. Parallel bars can be climbed up or slid down.

PLAY EQUIPMENT TYPES

Pendulum Swing



There are two types of pendulum swing as shown in photos above. Pendulum swings have an up and down motion independent of the back and forth motion.

Platform



A platform is an elevated horizontal surface. Platforms can be constructed of a variety of materials. They can be stand alone assets or parts of modular structures.

PLAY EQUIPMENT TYPES

Ramp



Ramps are inclined surfaces for access to equipment at different height. Inclines can be gradual or steep. A rope or chain may be installed to assist on steeper inclines.

Rings on Chains



Rings on chains are a pair of rings suspended by chains attached to an overhead beam. Traditionally the rings are circular but other shapes are available.

Numerous rings hanging from a horizontal bar or frame by a shackle are monkey bars and not rings on chains.

PLAY EQUIPMENT TYPES

Roctopus



A roctopus is a vertical pole with four or more arms extending downwards from a hub at the top. Each arm has a tyre seat at the bottom end. The tyres can both rotate around and swing towards and away from the central pole.

Roof



Roofs may be installed above platforms on modular structures.

Roundabout



A roundabout is a circular structure that rotates around a central pivot. Most roundabouts are a solid disc with handrails.

PLAY EQUIPMENT TYPES

Sandpit



Sandpits are different o play areas with a sand play surface. A sandpit is an area of sand designed to allow children to dig holes, make sandcastles, etc. Sandpits will have a border and may contain diggers and/or fossils.

Seat



A seat as a piece of play equipment is a structure designed to be sat upon. Play equipment seats will be located on a play surface and generally take the form of animals.

See-Saw



See-saws are a beam with a seat at each end and a horizontal pivot in the centre. As one end of the see-saw goes up the other end goes down and visa versa.

PLAY EQUIPMENT TYPES

Slide



A slide is a slippery inclined surface deigned to be descended in the sitting position. Slides can be plastic or metallic and standalone, landscaped into the ground or part of modular structures. The ladder and handrails on a standalone slide are considered part of the slide and should not be captured separately.

Tunnel Slide



A tunnel slide is a slide where the sliding surface is enclosed within a cylinder.

PLAY EQUIPMENT TYPES

Skateboard Rider



Skateboard riders are a pair of curved rails with a moving platform suspended on each rail. The rider stands, sits or lies on the platform, holds the handrails in the middle and propels the platforms along the curve of the rails.

Snowboard Rider



A snowboard rider is similar to a skateboard rider except the platform is hung from cables instead of riding on rails. The hand holds at one end differentiate snowboard riders from swings.

Spinning Bowl



A spinning bowl is a plastic bowl for one or more people that rotates on a central pivot. The axis of rotation can be vertical or inclined.

PLAY EQUIPMENT TYPES

Solo Spinner



A solo spinner is a rotating pole and platform or handholds. Solo spinners are constructed for use by one person at a time.

Spring



A spring is any piece of equipment supported above the ground by one or more coil springs. The equipment can be a simple balance board, a beam, a seat, an animal or a vehicle. Most springs support a single rider but springs for two or more do exist.

PLAY EQUIPMENT TYPES

Steering Wheel



Steering wheels are generally mounted on panels in modular structures.

Steps



Steps are stairways designed for access to platforms at different elevations. Handrails will often be installed alongside steps.

Supa Nova



A supa nova is a slightly inclined ring that rotates in a similar fashion to a roundabout.

PLAY EQUIPMENT TYPES

Swing

Swings allow a person to oscillate back and forth in a pendulum like motion. Typically a swing is a seat suspended from an overhead beam by chains. More than one seat can be suspended from the same beam. A standard swing seat is a flat board or flexible belt that is sat on. An infant swing seat has holes for legs, a safety belt in the front and a high back. Disabled swing seats are platforms capable of wheelchair access. When recording swings the total number of swing seats, number of standard swing seats, number of infant swing seats and the number of disabled swing seats must be recorded.



A swing with five standard seats.



Standard and infants swing seats.



A disabled swing seat.

PLAY EQUIPMENT TYPES

Swing Bridge



A swing bridge is an access way between two platforms where the deck is flexible or can move under the body weight of the user. This only includes swing bridges as play equipment and not those used to cross rivers.

Walkway



A walkway is an access way between two platforms where the deck is solid and does not move under the body weight of the user. This only includes walkways as play equipment and not bridges used to cross rivers.

Tunnel



A tunnel is a hollow cylinder providing access from one location to another. Tunnels can be on the ground or part of modular structures.

PLAY EQUIPMENT TYPES

Track Glyde



A track glyde is a handle that travels along a horizontal beam. Unlike a flying fox track glydes use the power of the user and can go in either direction.

GENERAL DESCRIPTION – A children's play structure, which incorporates a number of separate play equipment into one modular unit.

Feature Type: Point

CLASSIFICATION INFORMATION

1. Play Modular Unit Type

- a) Senior (will be larger and difficult for preschool age children to play on)
- b) Junior (more suitable for preschool age children)

ADDITIONAL COMMENTS

When capturing a Play Equipment Modular Unit, ensure you also capture the individual play equipment components.

PLAY MODULAR UNITS



Senior Modular Unit Type



Junior Modular Unit Type